



AGENDA

Chief Judge Recruitment Ad Hoc Council Committee March 30 4:00 pm to 5:00pm

Zoom Meeting

https://zoom.us/j/4699474250 +1 669 900 6833 Meeting ID: 469 947 4250

Committee Members:

Mayor Wade Troxell Mayor Pro Tem Kristin Stephens Councilmember Susan Gutowsky, District 1

City Staff Members:

Teresa Roche, Chief Human Resources Officer Catherine MacGowan, Human Resources Business Partner for Judicial Services Jenny Lopez Filkins, City Attorney Lynda Byrnes, Human Resources

- Call Meeting to Order
- Findings related to Emergency Ordinance Number 054, 2020:
 - 1. Does the Mayor determine that the meeting with all Councilmember present in person would not be prudent because of a public health emergency?
 - 2. Does the Mayor approve the meeting go forward in this manner because the matters to be considered at the meeting are pressing and require prompt action by the City Council?
- Approval of Minutes
 - 1. Approve minutes from March 2, 2020 meeting
 - 2. Approve minutes from March 23, 2020 meeting
- Public Comments (limited to approximately 2 minutes per speaker)
- Discussion Items:
 - 1. Overview of work completed by recruiter and City staff since last meeting
 - 2. Consideration of a motion to adjourn into executive session
 - "I move that the Chief Judge Selection Process Committee go into executive session, as permitted under Article Two, Section Eleven of the City Charter, Section 2-31(a)(1) of the City Code and Colorado Revised Statutes Section 24-6-402(4)(f)(roman numeral one), for the purpose of discussing personnel matters involving the recruitment and selection of a new Chief Judge."
 - 3. Consideration and Committee decision regarding candidates to be considered top finalists
 - 4. Means for interviews and other processes in light of COVID-19 developments

There are three or more members of City Council that may attend this meeting. While no formal action will be taken by the Council at this meeting, the discussion of public business will occur, and the meeting is open to the public.