



meeting purpose

Communicate what we heard

Identify site opportunities

Present alternatives for the park

Listen to comments and suggestions



project schedule



DESIGN

1st neighborhood meeting
Information gathering
MARCH 04, 2015

2nd neighborhood meeting
Design alternatives
MAY/JUNE 2015

Notice of final design
SUMMER 2015

Create detailed design /
Construction documents
SUMMER/FALL 2015



BUILD

BID PROJECT
WINTER 2015

CONSTRUCTION
SPRING 2016



OPEN

PARK OPENS
FALL 2016

HOW DO YOU PLAN TO USE THE PARK?

12% Active recreation

Sports, Horseshoe Pits,
Volleyball, Basketball

14% Walking & running

Loop trails, Pathways,
Trail connections

17% Gathering space for families

Neighborhood
events

20% To recreate with kids

Playground/Play
environment

9% for passive recreation and
as a retreat space

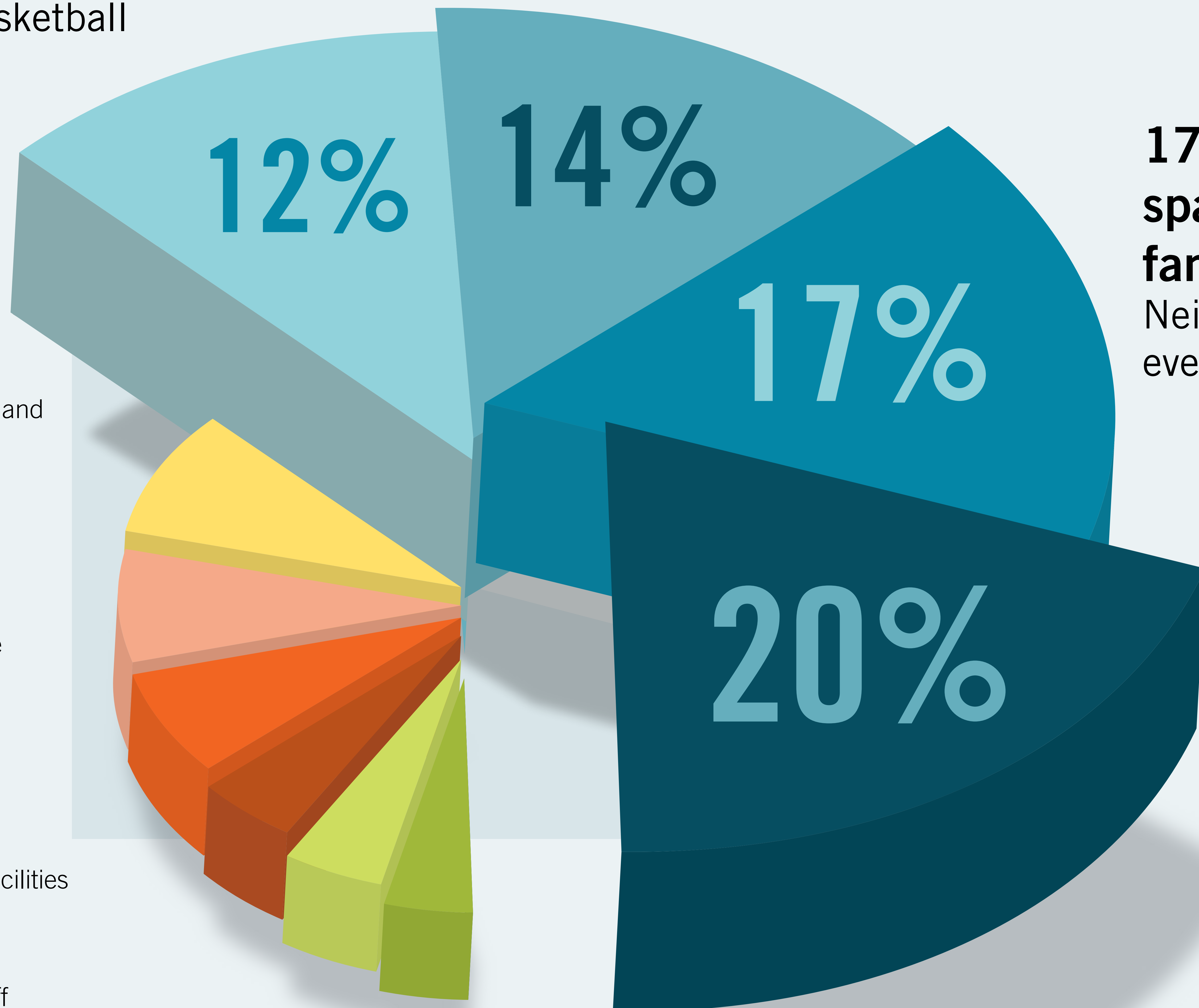
8% to exercise

7% to utilize the multi use
green/open space

5% for dog walking trails

5% to use the restroom facilities
and water fountain

4% to use the dog park off
leash area



CONCERNS

6% safety at playground and park
Pets at playground

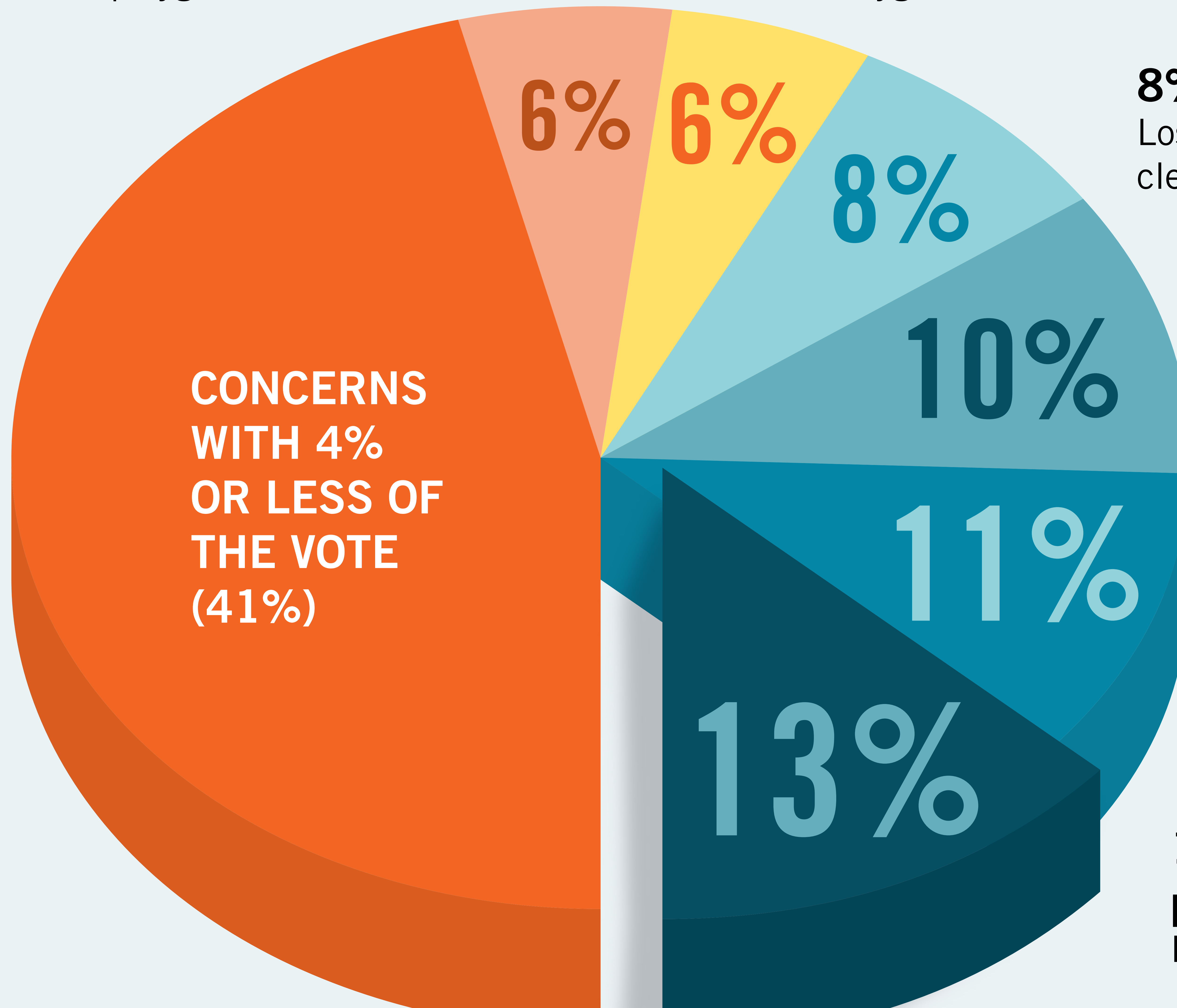
6% Noise from park activities
Playground, basketball and dogs

8% Park used as a dog park
Loss of park space, dog waste
cleanup and safety

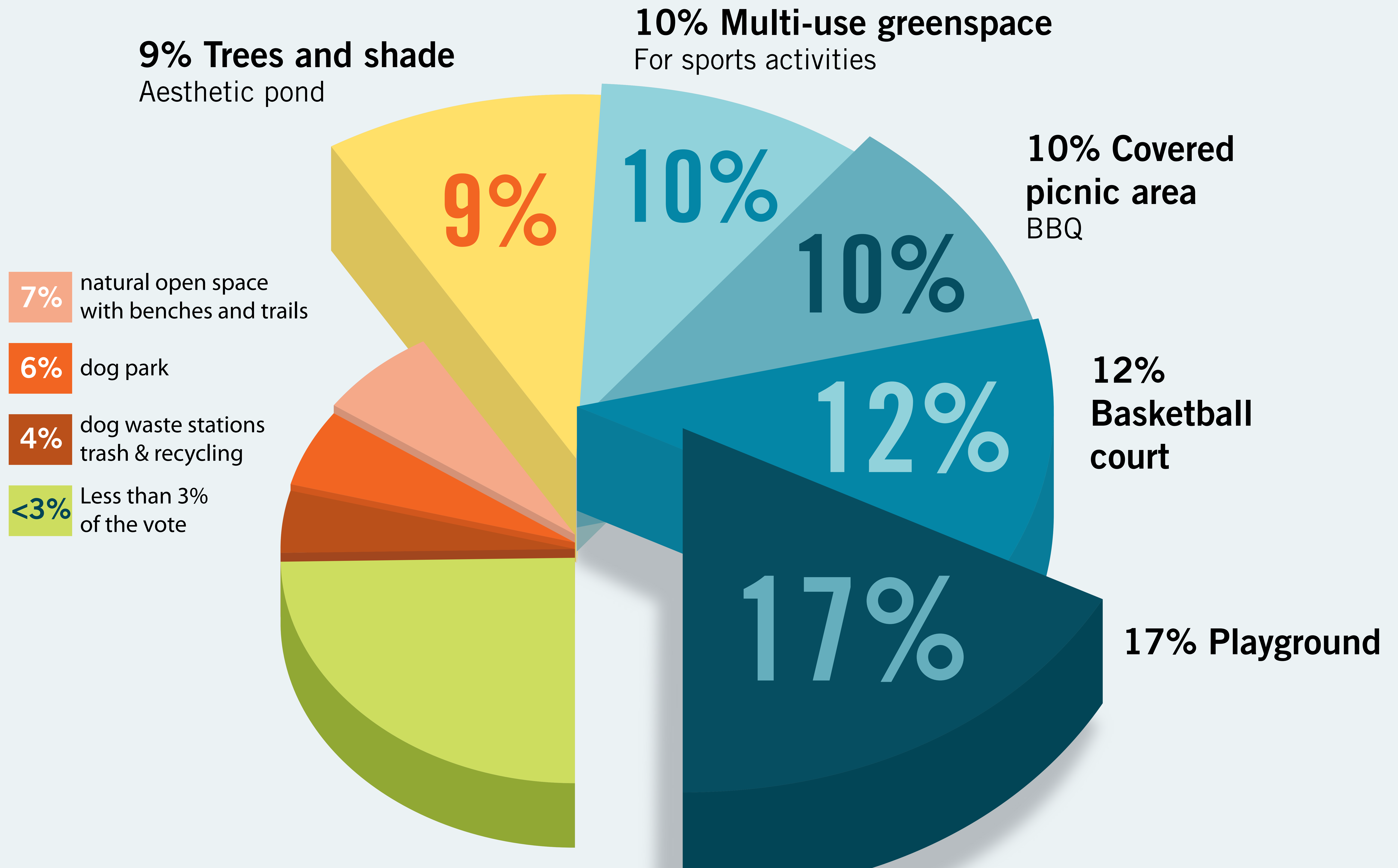
10% Unwanted guest
in the neighborhood and at
the HOA pool

**11% Park
Maintenance**
And cost

**13% Traffic and
parking on Maple Hill**
Kids safety



TOP PRIORITY ITEMS



anticipated park program



- loop pathways
- irrigation pond
- restroom and drinking fountain
- picnic shelter and gathering space
- neighborhood playground
- basketball court
- open green/multi-use turf area
- trail connections
- informal seating areas



site opportunities



capitalize on 22 feet of grade change across site



accommodate existing ECLO water line/high point



plan for future trail connection



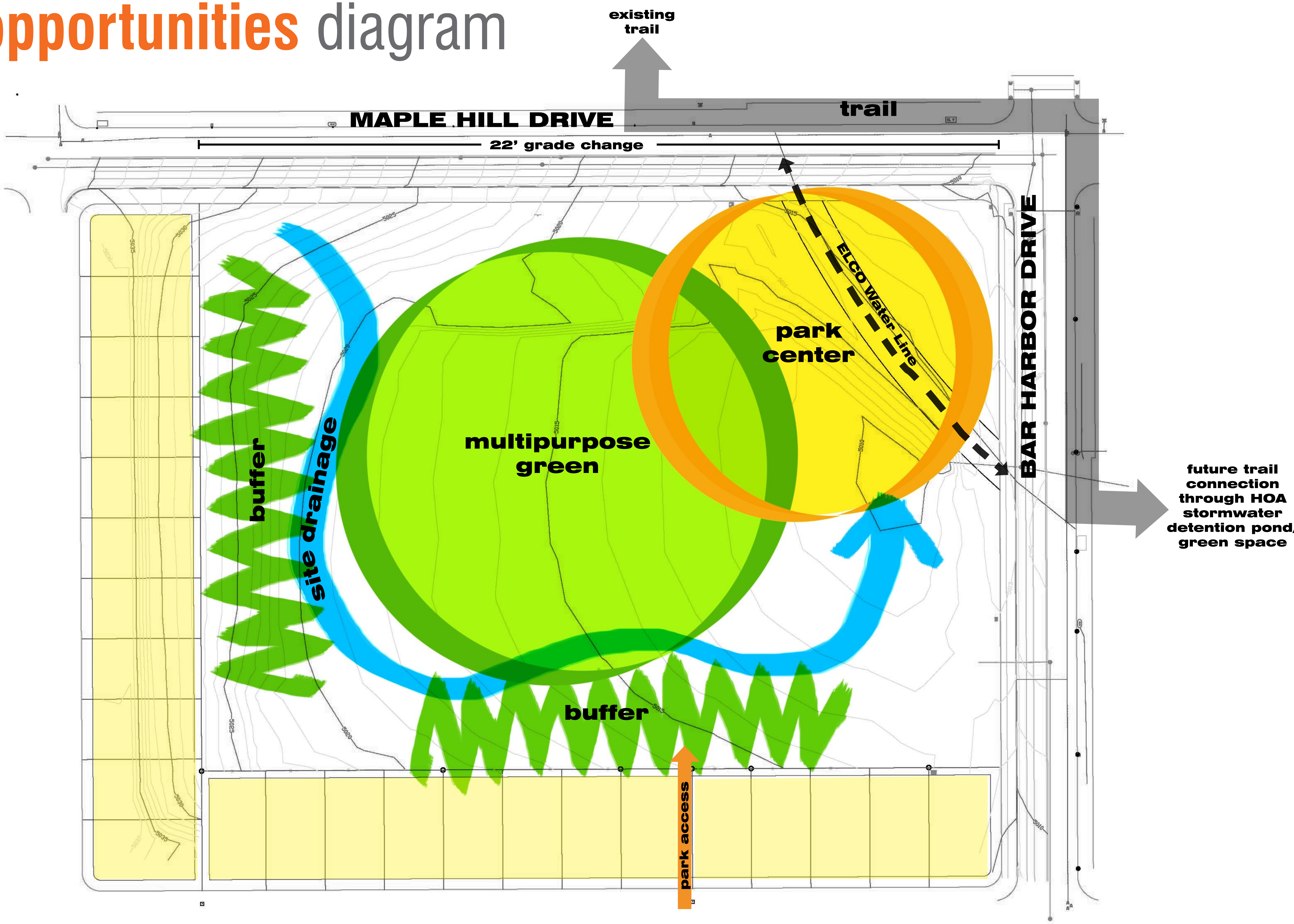
create buffer between homes and the park



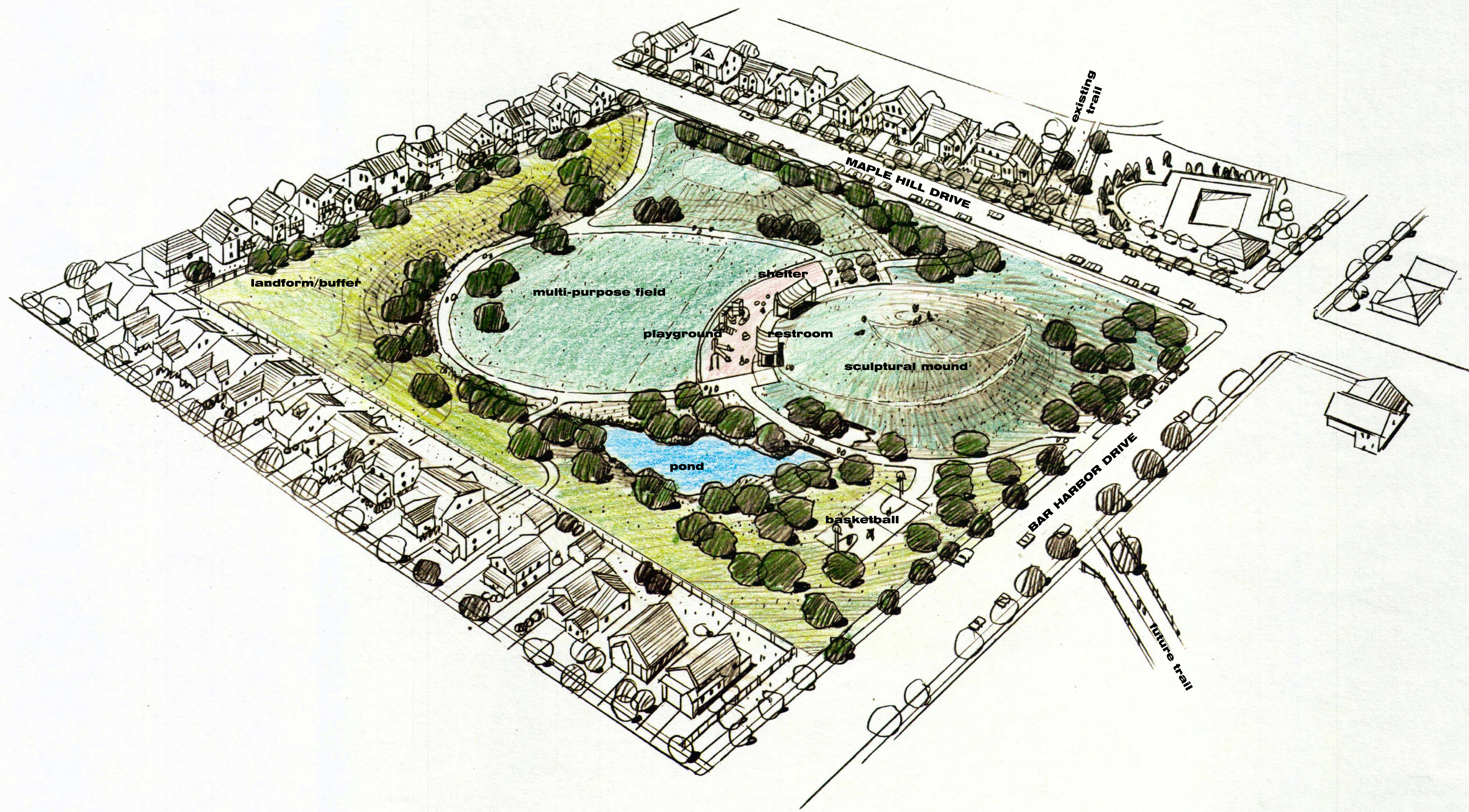
connect with existing neighborhood



opportunities diagram



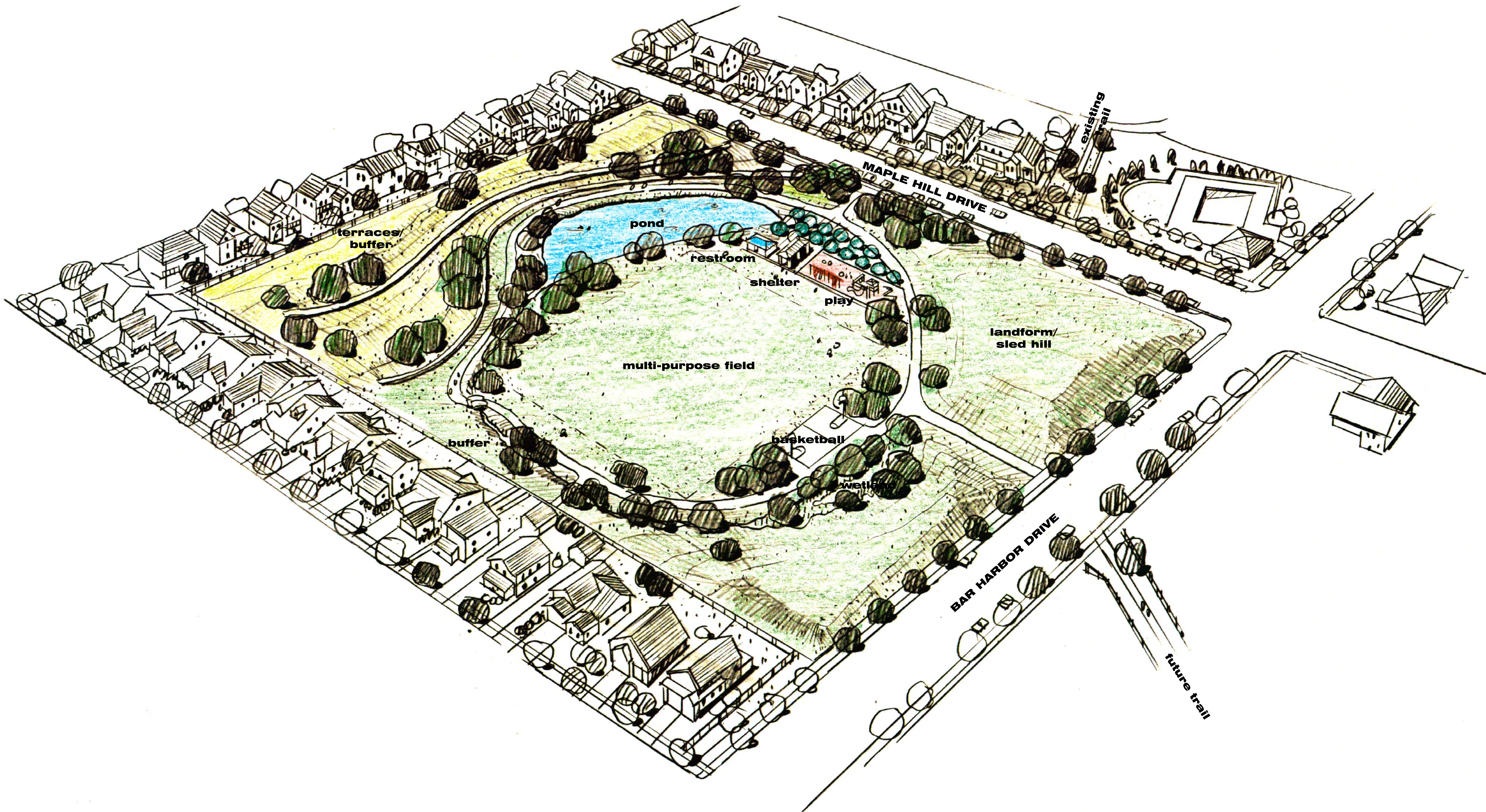
concept A



concept A



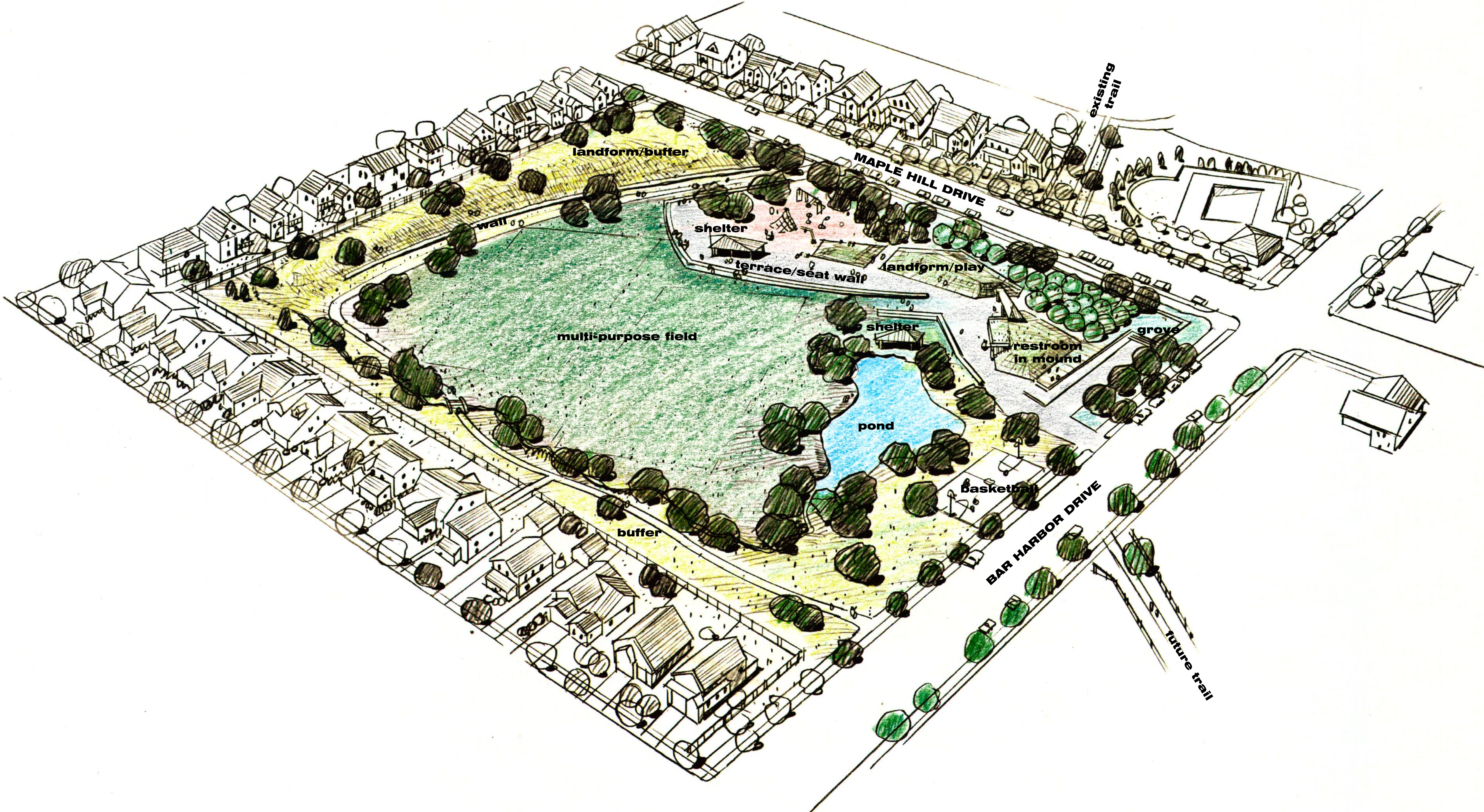
concept B



concept B



concept C



concept C

